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Java Programming with CORBA: Advanced Techniques for...

Advanced programming for security and transactions are covered in their own chapters. This chapter covers the following topics: Using SQLJ. Implementing CORBA Callbacks. Retrieving Interfaces With The IFR. Using the CORBA Tie Mechanism. Migrating from JDK 1.1 to Java 2. Invoking CORBA Objects From Applets. Interoperability with Non-Oracle ORBs. Using SQLJ

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Completely revised and significantly extended edition. "Java Programming with CORBA, Third Edition is a comprehensive guide, providing readers with updated examples and detailed explanations of using Java with the latest CORBA specification. This book will be invaluable for those who are serious about building distributed applications."

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Java Programming with CORBA, Third Edition | Guide books

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Java Programming with CORBA: Advanced Techniques for...

I welcome you all to my course The Complete Java Programmer: From Scratch to Advanced. This course is designed for the learners of all categories: Beginners – who don ' t have prior knowledge in programming and interested in learning a new skill, Programmers from other languages who wish to learn Java.

The Complete Java Programmer From Scratch to Advanced...

The Java Platform Standard Edition, v1.4, provides an Object Request Broker (ORB) and two CORBA programming models that can utilize the Java CORBA ORB and Internet InterORB Protocol (IIOP). This topic discusses these options for creating and distributing CORBA technology. CORBA technology is an integral part of the Java platform.

CORBA and Java technologies - Oracle

Shows you how to invoke CORBA objects from JavaBeans tools such as Visual Cafe, JBuilder, and Visual Age for Java Covers everything from simple ORB programming to exciting new areas such as CORBA 3. 0's POA, Object Pass-by-Value, IDL-to-Java, and RMI-to-IIOP Uses tutorials and client/server benchmarks to compare CORBA and its competitors including Java/RMI, Java/DCOM, Sockets, HTTP/CGI, and Servlets Covers in detail Netscape's ORB: VisiBroker for Java 3.

The leading guide for Java developers who build business applications with CORBA Acknowledged experts present advanced techniques and real-world examples for building both simple and complex programs using Java with CORBA. The authors begin with a quick overview of CORBA, Java, object request brokers (ORBs), and EJB components, then quickly move on to show how to use them to build complete Java applications. This new volume features in-depth code examples, as well as expanded coverage of cutting-edge topics, including Portable Object Adaptor (POA), Remote Method Invocation (RMI) over IIOP, and EJB.

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Create industrial-strength enterprise applications using Java and CORBA Java developers, here's your chance to quickly master the skills you need to create powerful, CORBA-based business applications that interact with objects located anywhere on a network or the Internet, regardless of differences in operating systems or languages. With this second edition, experts Vogel and Duddy have written two books in one: the first is a step-by-step introduction to programming with Java ORBs; the second is a solutions guide that provides detailed examples and design patterns for next-generation, Internet-based distributed systems. The authors provide many real-world examples to illustrate programming techniques, including complete code samples (not just snippets). This completely updated and revised Second Edition features new and expanded coverage of: * CORBA 2.1 * Java IDL * Such advanced features as DII, DSI, and ANY * CORBA Services for Naming, Trading, Events, and Security * CORBA Beans * Proven design patterns for Internet-based applications based on extensive, real-world project experience. All examples are written using the Visigenic Visibroker ORB, but the techniques shown will work with any ORB you choose. Code and patterns are provided in source form in the book; complete source code is provided on the companion website. Java Programming with CORBA, Second Edition gets you up to speed on what you need to know to satisfy the growing demand for fully interoperable, distributed, object-oriented enterprise applications. On the book's companion website -www.wiley.com/compbooks/vogel-you'll find: * All code from the book, ready to download * Sample ORBs, including Visibroker.

Here is the CORBA book that every C++ software engineer has been waiting for. Advanced CORBA® Programming with C++ provides designers and developers with the tools required to understand CORBA technology at the architectural, design, and source code levels. This book offers hands-on explanations for building efficient applications, as well as lucid examples that provide practical advice on avoiding costly mistakes. With this book as a guide, programmers will find the support they need to successfully undertake industrial-strength CORBA development projects. The content is systematically arranged and presented so the book may be used as both a tutorial and a reference. The rich example programs in this definitive text show CORBA developers how to write clearer code that is more maintainable, portable, and efficient. The authors' detailed coverage of the IDL-to-C++ mapping moves beyond the mechanics of the APIs to discuss topics such as potential pitfalls and efficiency. An in-depth presentation of the new Portable Object Adapter (POA) explains how to take advantage of its numerous features to create scalable and high-performance servers. In addition, detailed discussion of advanced topics, such as garbage collection and multithreading, provides developers with the knowledge they need to write commercial applications. Other highlights In-depth coverage of IDL, including common idioms and design trade-offs Complete and detailed explanations of the Life Cycle, Naming, Trading, and Event Services Discussion of IIOP and implementation repositories Insight into the dynamic aspects of CORBA, such as dynamic typing and the new DynAny interfaces Advice on selecting appropriate application architectures and designs Detailed, portable, and vendor-independent source code

PURE CORBA 3 is a premium, code-intensive reference for professional developers. It focuses on the core specification for CORBA 3 and contains: conceptual overview of CORBA 3. CORBA techniques programming reference that contains thousands of lines of commercial-quality code examples in both C++ and Java (the two most popular languages among CORBA developers). concise reference to the most important parts of the specification,

Advanced Java Programming is a textbook specially designed for undergraduate and postgraduate students of Computer Science, Information Technology, and Computer Applications (BE/BTech/BCA/ME/M.Tech/MCA). Divided into three parts, the book provides an exhaustive coverage of topics taught in advanced Java and other related subjects.

This book is a result of the ISD'99, Eight International Conference on Infonnation Systems Development-Methods and Tools, Theory, and Practice held August 11-13, 1999 in Boise, Idaho, USA. The purpose of this conference was to address the issues facing academia and industry when specifying, developing, managing, and improving infonnation systems. ISD'99 consisted not only of the technical program represented in these Proceedings, but also of plenary sessions on product support and content management systems for the Internet environment, workshop on a new paradigm for successful acquisition of infonnation systems, and a panel discussion on current pedagogical issues in systems analysis and design. The selection of papers for ISD'99 was carried out by the International Program Committee. Papers presented during the conference and printed in this volume have been selected from submissions after fonnal double-blind reviewing process and have been revised by their authors based on the recommendations of reviewers. Papers were judged according to their originality, relevance, and presentation quality. All papers were judged purely on their own merits, independently of other submissions. We would like to thank the authors of papers accepted for ISD'99 who all made gallant efforts to provide us with electronic copies of their manuscripts conforming to common guidelines. We thank them for thoughtfully responding to reviewers comments and carefully preparing their final contributions. We thank Daryl Jones, provost of Boise State University and William Lathen, dean, College of Business and Economics, for their support and encouragement.

Giving C++ programmers the skills to succeed in today's CORBA-driven enterprise computing environment. Though a C++-to-CORBA interface does exist, no books on CORBA provide more than a spattering of examples in C++-until now. This guide satisfies the legions of C++ programmers craving the knowledge to enhance their programming skills. After concise overviews of CORBA and C++ object request brokers (ORBs), readers will learn how to synthesize it all and build complete C++ applications. Best of all, the authors help programmers demystify the complex new C++ language binding technology, a vital step in mastering this new platform. Offering industrial strength techniques for programming pros, this nuts-and-bolts guide includes plenty of real-world business examples with complete code for working applications. Companion Web site includes ready-to-run source code examples and sample ORBs.

Inhaltsangabe:Abstract: Common Object Request Broker Architecture (CORBA), a standard from the Object Management Group (OMG), defines a vendor-independent architecture and infrastructure for distributed systems. Further CORBA species a client-server platform as well as an object-oriented programming model for distributed computing.The Object Request Broker (ORB) implements the part of CORBA which manages communication and data exchange between objects. CORBA-based applications often have to communicate with ORBs from different vendors. Therefore testing the interoperability is one important point in this work. Six actually available ORB implementations are shown and compared at given features. If a problem has to be solved with CORBA, it is necessary to choose the best ORB implementation for that purpose, because they differ often at significant points. Important details for decision are Standard Conformity, Robustness, Functionality as well as Functional Range or Interoperability. Exactly these properties are to be examined in this work. The investigation is performed on six, at the web available ORBs indeed Jacobr 1.4 beta 2, Orbacus 4.1.0, Orbix E2A 2.0, OpenORB 1.2.0, J2SE ORB 1.4.0 as well as TAO 1.2.1 all in their most actual released version. Additionally to these properties the correct implementation of the most important CORBA Services is checked. They are Event Service, Notification Service, Name Service and Transaction Service. The ORBs are compared at this given properties.It shows that the ORBs differ very much from each other and that the CORBA Services are often implemented incorrectly. Further a high costly implementation is no guarantee for best quality at all points. The evaluation shows that a freely available ORB can be as good as or better than a commercial one. Inhaltsverzeichnis:Table of Contents: 1.Introduction 1.1Motivation1 1.2Project Objectives1 1.3Related Work2 1.4Content of the following Sections2 2.CORBA Basics 2.1Overview5 2.2Major Parts of an ORB9 2.2.1Core Compnents9 2.2.2Object Adaptors11 2.3CORBA Services12 2.4OMG Interface Definition Language21 2.5BOA to POA Migration23 3.ORB Evaluation and Comparison 3.1Chosen ORBs25 3.1.1Jacobr1.4 beta225 3.1.2Orbacus 4.1.025 3.1.3OrbixE2A 2.025 3.1.4OpenORB 1.2.026 3.1.5J2SEORB 1.4.026 3.1.6TAO The Ace ORB 1.2.126 3.2Evaluation-Environment26 3.3Installation27 3.4Standard Conformity30 3.4.1Interface Definition Language30 3.4.2Basic Remote [...]

The first end-to-end, practical guide for building enterprise-wide Java applications. This title covers all the issues—from managing legacy code to building CORBA-based distributed applications, and beyond. The CD-ROM contains source code and valuable Java application tools.

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